
CODING



Ms. Nikki
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OBJECTIVE

Learn the basic skills of computer science & computer programming.

CLASS RULES

1. Students are expected to pay attention & stay on task.
 2. Respect and take care of all school computer hardware & software while in their use.
 3. Keep hands clean when using computers.
 4. No food or drinks allowed in the Media Center.
 5. All iPads must be put away at all times unless stated otherwise.
 6. Computers are to be used for coding only.
 7. Students are expected to follow all school policies as outlined in the 2017–2018 Student handbook.
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CONSEQUENCES/DISCIPLINE

All school policies are followed in this classroom & enforced with the guidelines in the 2017-2018 Student handbook.

COURSE DESCRIPTION

Coding is an elective course for 6th, 7th, and 8th grade. This course is designed to give students a foundation in Computer Science principles and programming. Coding encourages students to work in pairs, communicating, and collaborating to solve puzzles and complete tasks.

CURRICULUM OUTLINE

Introduction to Coding
Learn HTML/CSS
Learn Javascript
Learn Python
Learn Planning
Learn Game Development
Learn Web Development
Learn Typography

GRADES

Solving performance based on critical thinking	25%
Programming based on clear documentation & effort	25%
Challenges readiness & completion of given tasks	25%
Quizzes/Tests	25%



Today's Assignment:

Please take this syllabus home for you and your parents to read over and understand.

Return this page with the following information filled out completely.

Thank you!

Student's Name:

(print please)

Parent's Name:

(print please)

Parent Signature:

Date:

